



MYAS SUPER SAVER TOURNAMENT RULES & REGULATIONS



The basic rules and regulations for the 2010 MYAS Super Saver Tournaments will be the same as those utilized by the Minnesota State High School League with the following modifications.

Players: Players and teams must meet the age/grade eligibility requirements to participate.

Timing Factors: Game Length: Games will be two 20-minute running time halves, with the last two minutes of each half being stop time on every whistle. In the event that games fall too far behind schedule, we reserve the right to eliminate the 2:00 minute stop time at the end of the first and second halves.

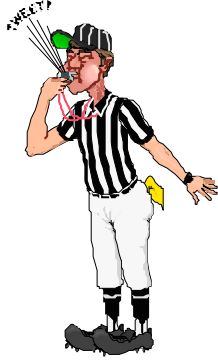
Half Time: Half time will not exceed five minutes.

Time Outs: Each team will be awarded THREE 60-second time outs per game. Unused time outs cannot be carried over to the next period. Each team will be given one additional time out for the first overtime period.

Overtime Periods: If a game is tied at the end of regulation time, a two-minute STOP TIME overtime period will be played. If the score is still tied at the end of the overtime period, the teams will play a sudden death period. The first team to score will be declared the winner.

Warm Ups: Each team will be given a minimum of three minutes to warm up prior to tip-off. More time will be allowed if possible.

Start Time: Because of the format, we are operating on a very tight time schedule. Therefore, game time is forfeit time. The MYAS Site Supervisor will make the final decision on game forfeitures. The Site Supervisor will assess each individual situation on its own merit prior to declaring a forfeit.



Equipment: Game Balls: The teams will provide game basketballs. The referees will select the best ball available. The boys 4-6th grade divisions and all girls' grade divisions will use the smaller (28.5) basketball, and boys' 7th grade through high school divisions will use a regulation size basketball.

Uniforms: Jersey tops must be of identical color and it is recommended that they be numbered on the front **and** back. Numbers on the front must be at least four inches high and numbers on the back should be at least eight inches high. Legal numbers are 00-99. Teams are encouraged to bring two sets of jerseys (i.e. white and dark) if available.

- General Rules:**
- Ejection Policy: Any coach, player or spectator ejected from a contest will be disqualified from participation **in that game and the next game.** They will be allowed to participate after their disqualification has expired. However, if the ejection was due to "flagrant unsportsmanlike conduct" they will be **disqualified for the remainder of the event.** Examples of "flagrant unsportsmanlike conduct" include but are not limited to cheating, fighting, repeated abuse of the officials, threats to the officials, repeated use of profane language, etc.
 - Bonus shots will be awarded on the seventh team foul and the double bonus will be shot on the tenth team foul per half.
 - Teams may not use a full-court press if they are ahead of their opponent by 20 or more points. The penalty for each violation of this rule will be a technical foul.
 - The three-point shot is in effect for all age divisions (provided the court is marked with a three-point line).
 - The home team will provide the official scorer. The official scorer must sit at the scorer's table and is responsible for filling out the official MYAS score sheet. The home team will be determined by a coin flip.
 - Technical foul (two shots) must be shot by a player on the offended team.

Officials: All officials will be MYAS certified.

Awards: First and second place teams will receive trophies, plaques or medals (rotates every weekend).